

# Advancement of the DPR-L2 precipitation retrieval algorithm

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# Contents

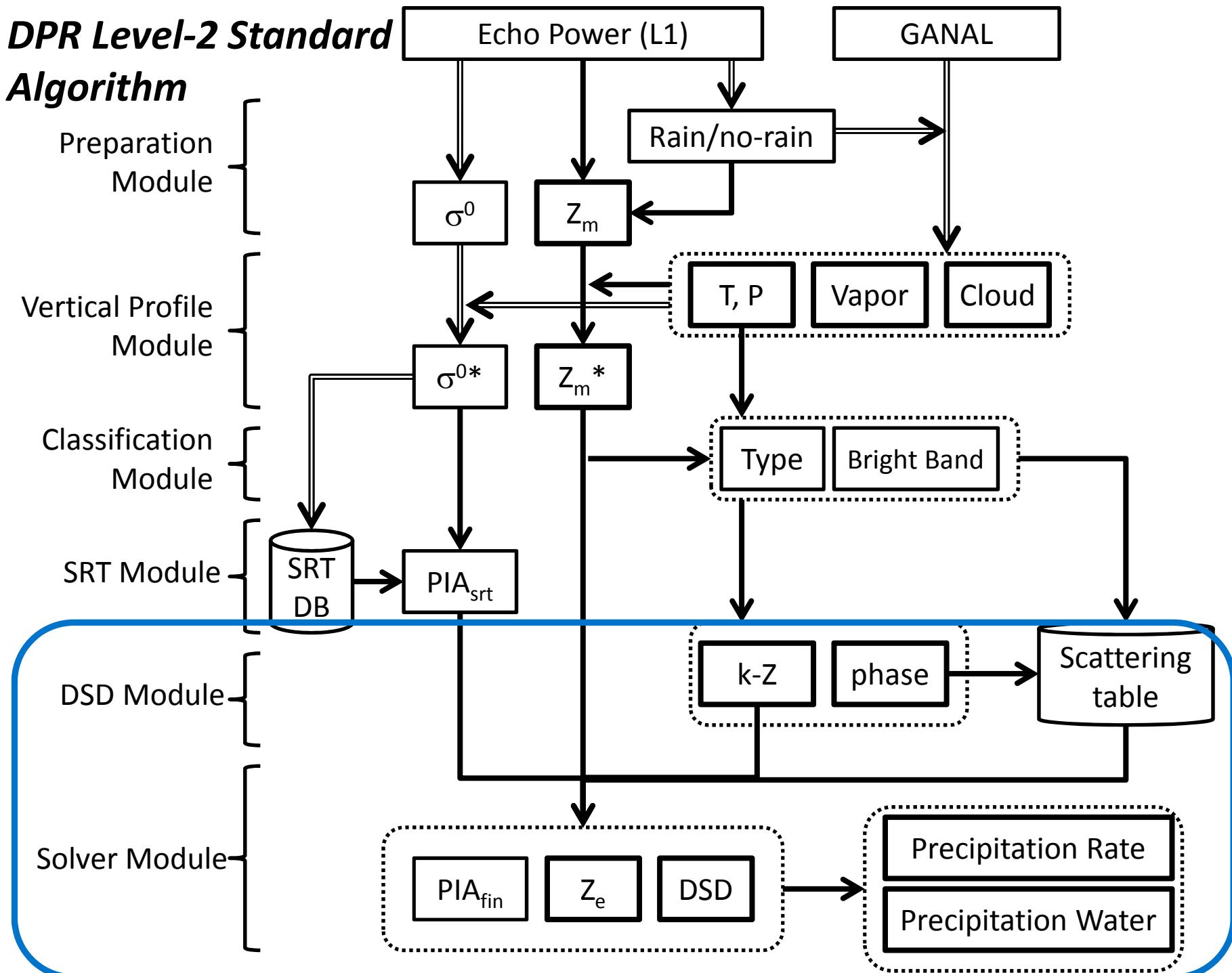
## For the At-launch code of the DPR-L2 algorithm

- Use of SRT in the dual-frequency retrieval algorithm (HB-DFR-SRT method)

## For the post-launch code of the DPR-L2 algorithm

- NUBF correction (for the edge of rain area)
- Extrapolation for clutter region

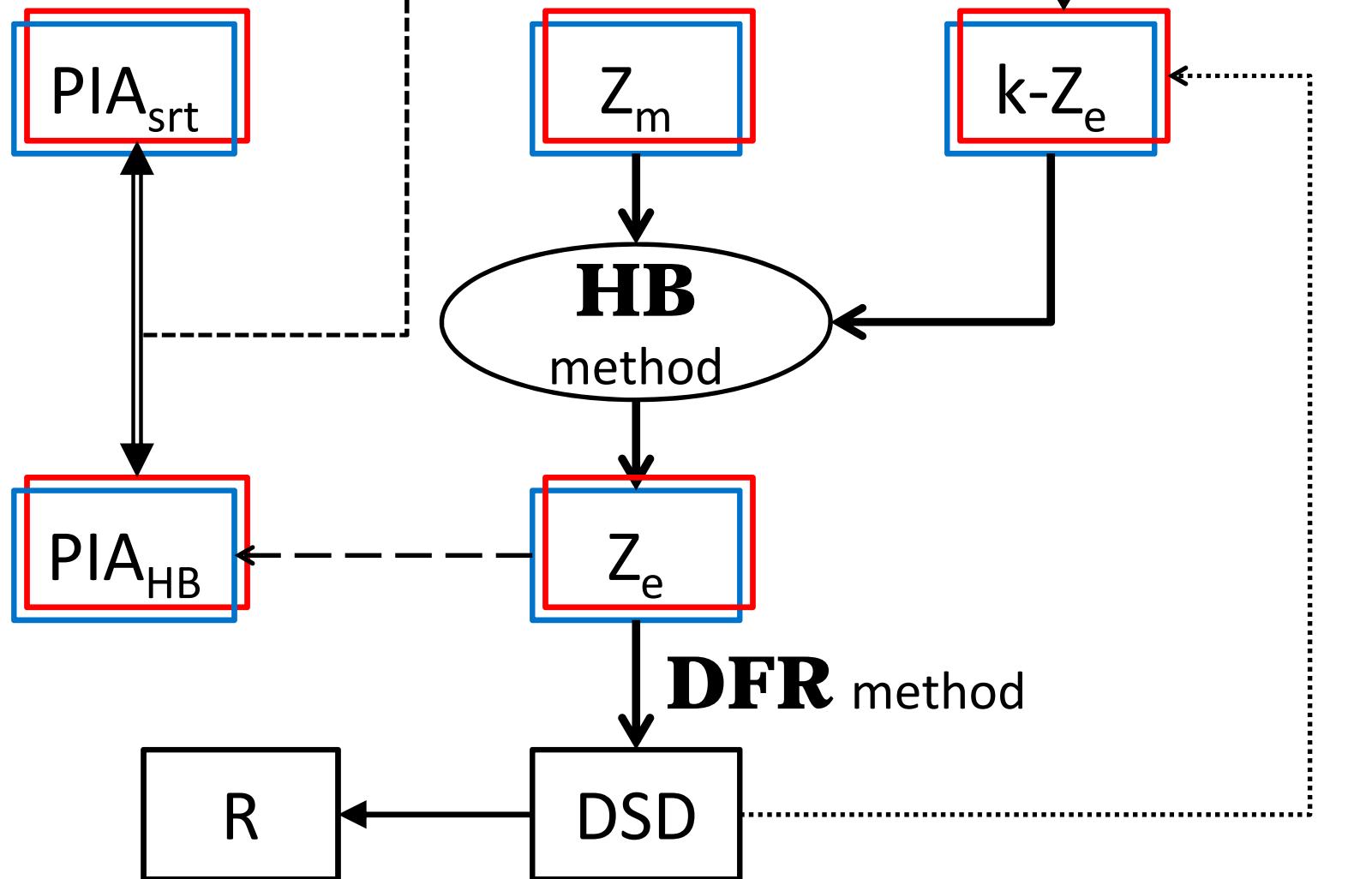
# DPR Level-2 Standard Algorithm



Dual-frequency algorithm

## HB-DFR-SRT method

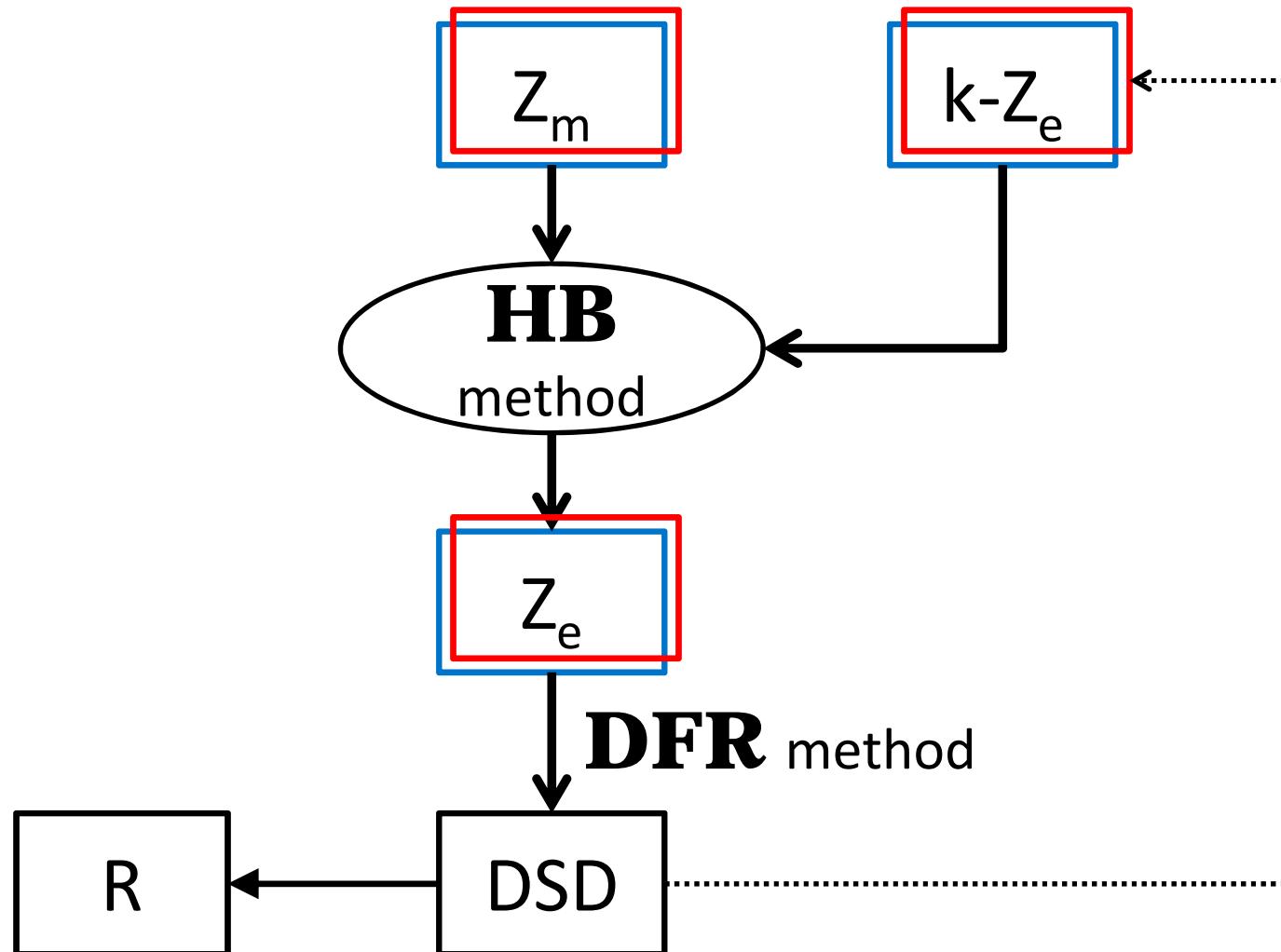
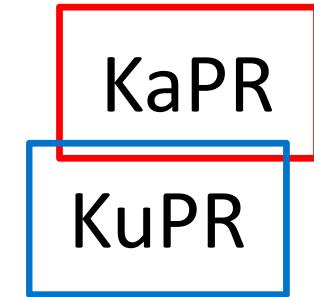
from **SRT** module



Dual-frequency algorithm

## HB-DFR method

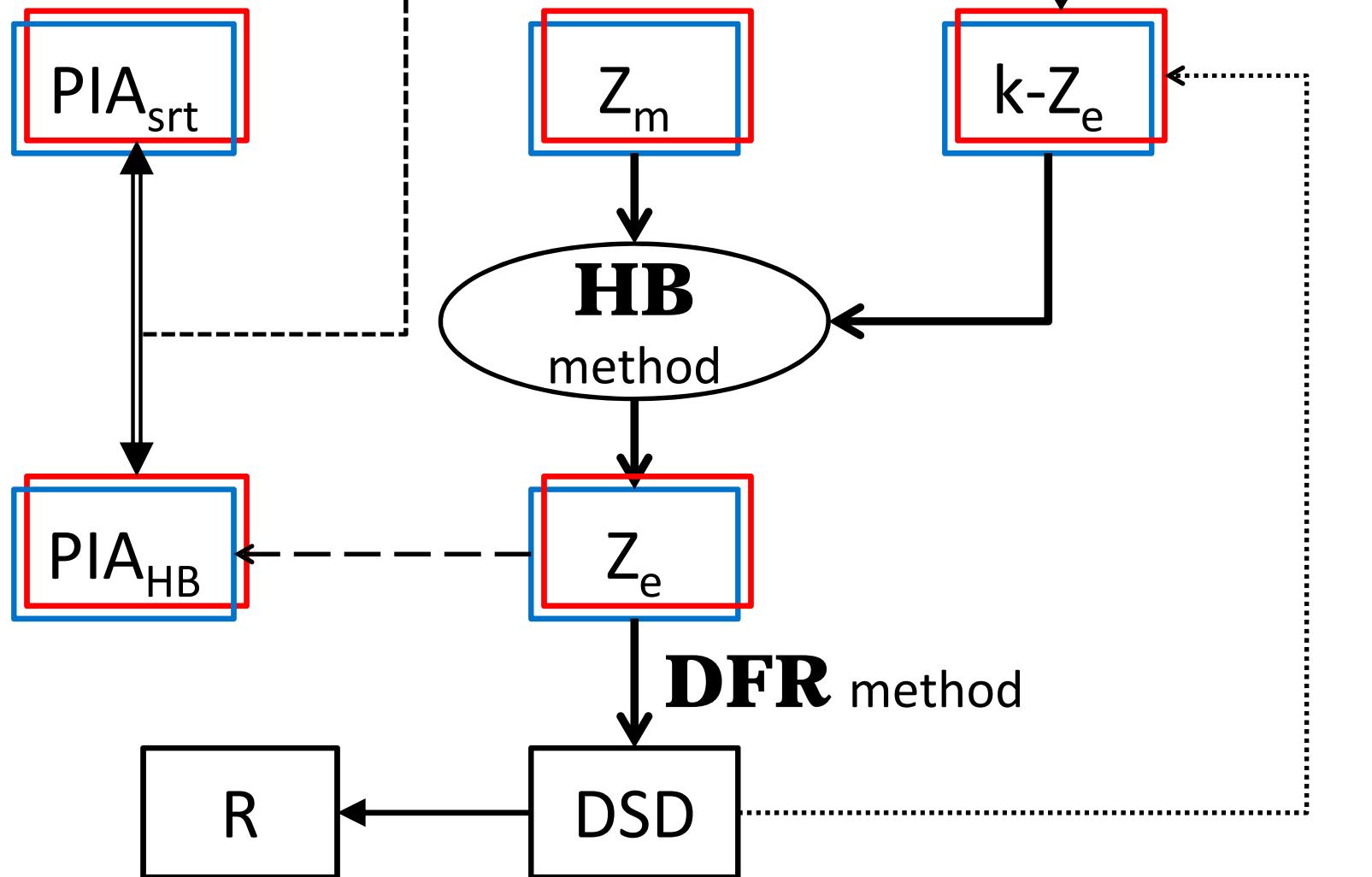
Seto et al. (2013), Vol. 51, No. 12, pp. 5239-5251, *IEEE TGRS*.



Dual-frequency algorithm

## HB-DFR-SRT method

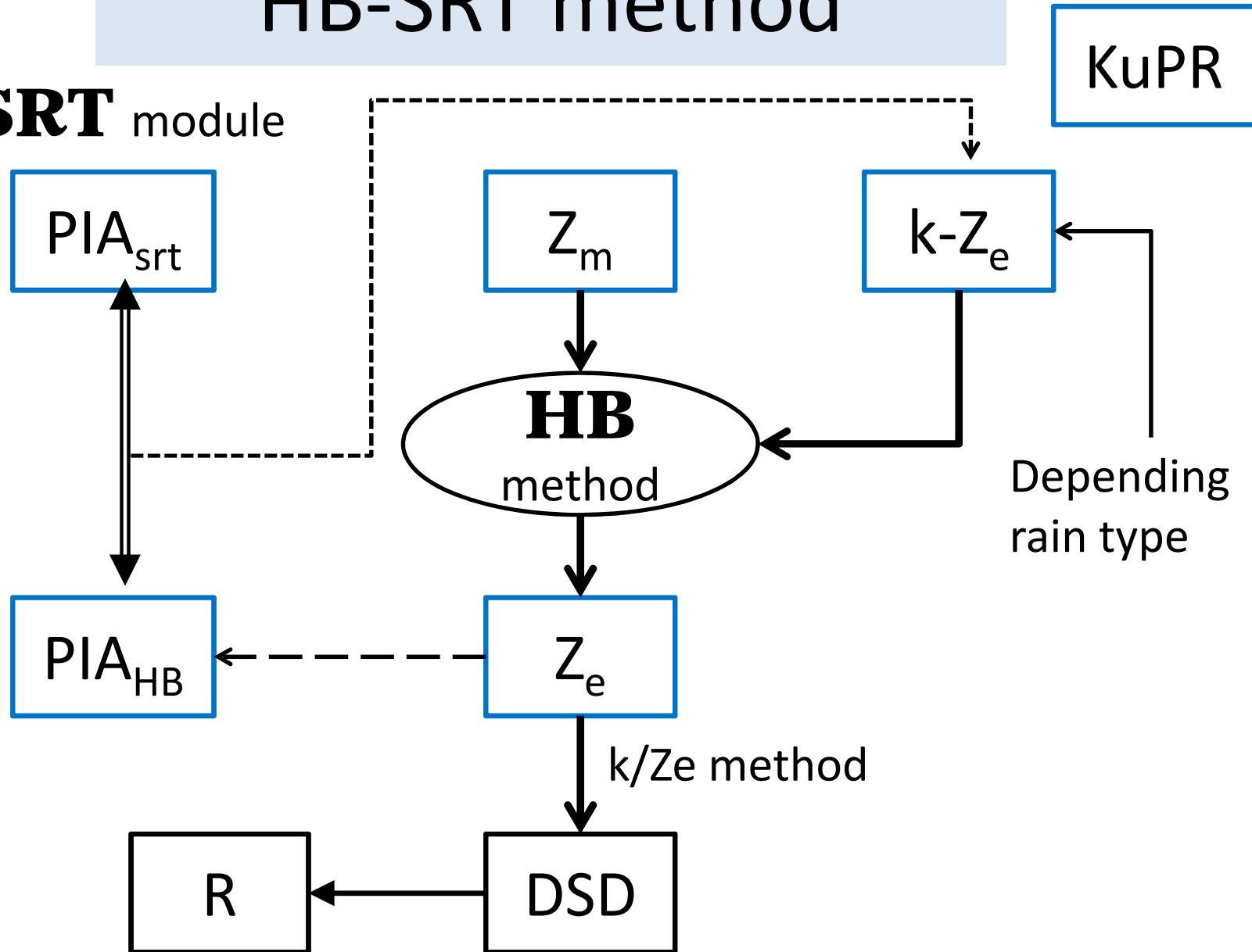
from **SRT** module



## Single-frequency algorithm

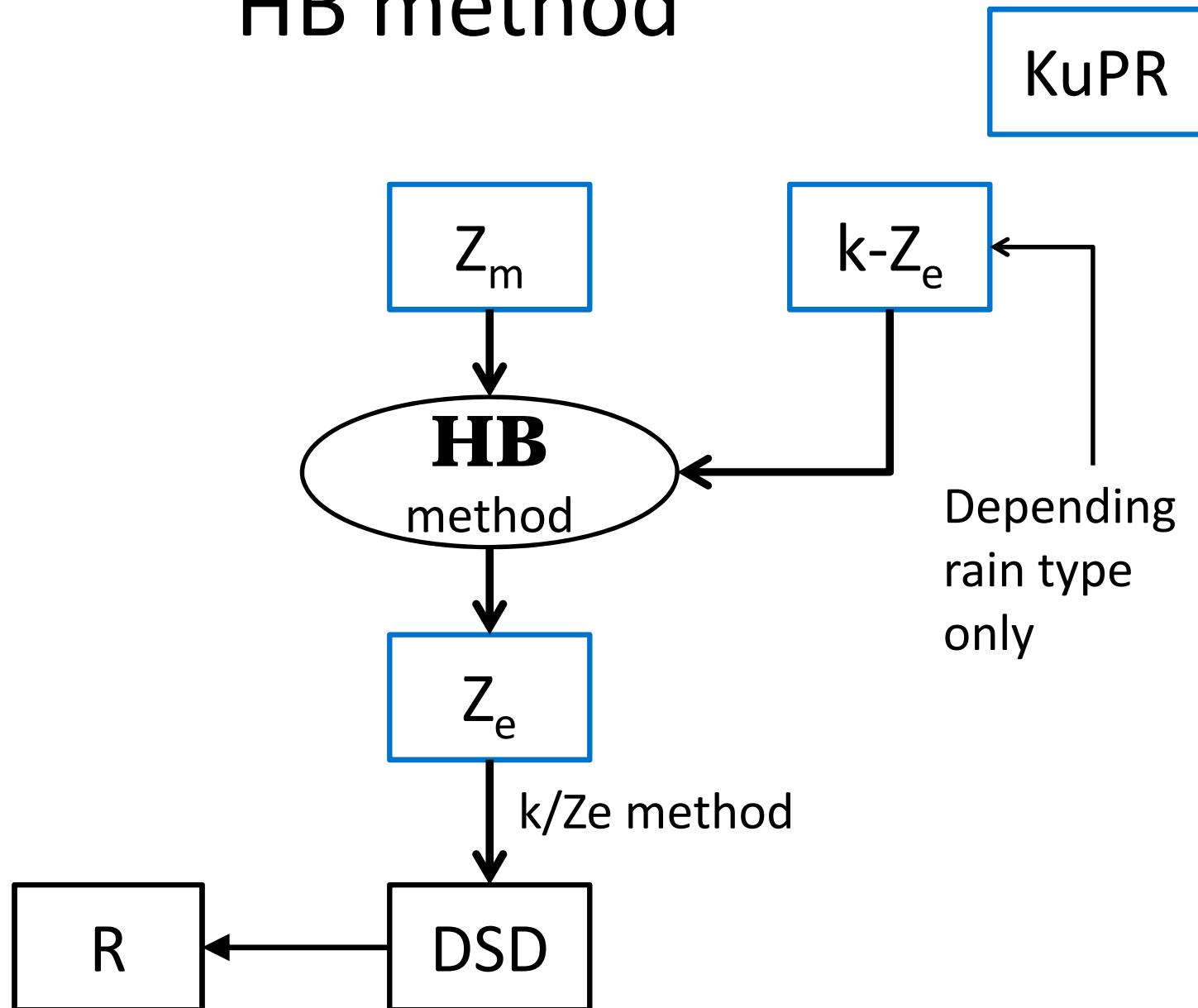
### HB-SRT method

from **SRT** module



## Single-frequency algorithm

# HB method



# Comparison of the four methods

$r$  is range from the radar,  $f$  is frequency,  $\alpha$  and  $\beta$  are dependent on rain types.

	Single-frequency	Dual-frequency
No SRT	<b>HB method</b> $k(r) = \alpha(r) Z_e(r)^\beta$ $\varepsilon = 1$	<b>HB-DFR method</b> $k(r;f) = \varepsilon_D(r;f) \alpha(r;f) Z_e(r;f)^{\beta(f)}$ $\varepsilon = \varepsilon_D$
With SRT	<b>HB-SRT method</b> $k(r) = \varepsilon_S \alpha(r) Z_e(r)^\beta$ $\varepsilon = \varepsilon_S$	<b>HB-DFR-SRT method</b> $k(r;f) = \varepsilon_S(f) \varepsilon_D(r;f) \alpha(r;f) Z_e(r;f)^{\beta(f)}$ $\varepsilon = \varepsilon_S \varepsilon_D$

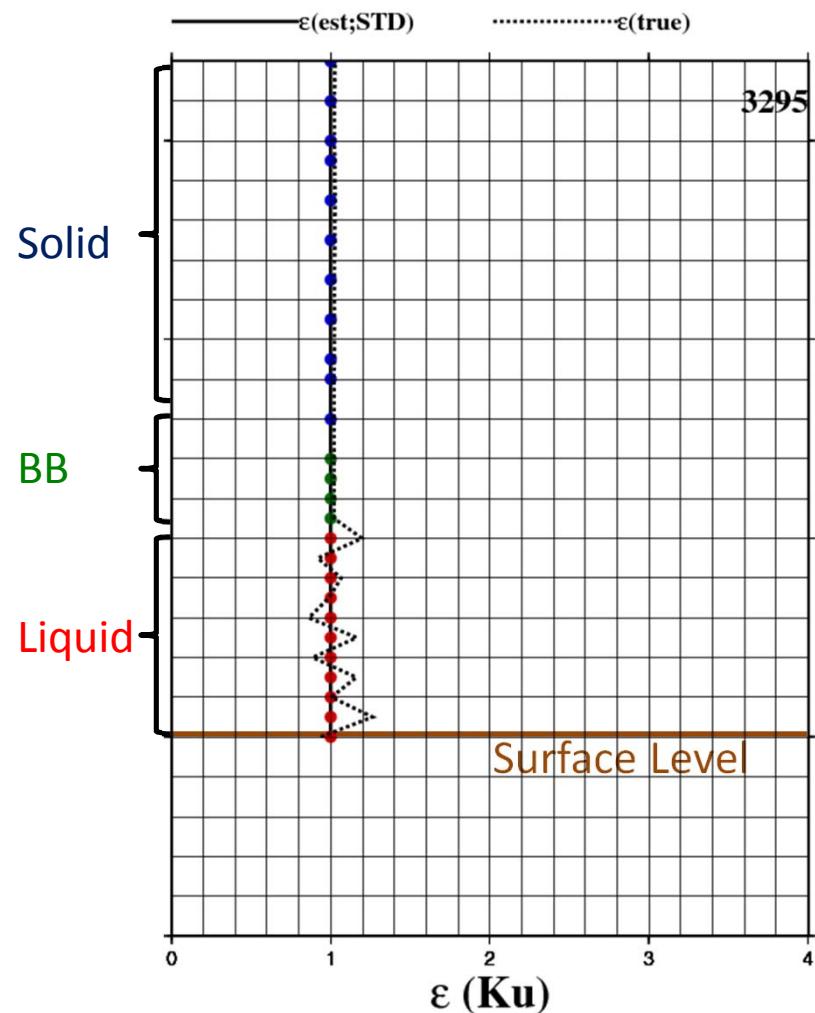
# Test under ideal conditions

- The four methods are tested with simple synthetic dataset produced from TRMM/PR standard product 2A25 (orbit number 20675~20699)
  - No measurement errors in  $Z_m$  and No SRT errors
  - No noise (No lower limit of  $Z_m$  and no upper limit of PIA) and No clutter
  - When SRT is used, PIA by SRT is 100 % relied so that  $\text{PIA}_{\text{SRT}} = \text{PIA}_{\text{HB}}$ .
  - For liquid regions, different  $\alpha$  is used for the retrieval from the synthetic data so that the true  $\varepsilon$  of KuPR is not vertically constant at each pixel.
  - Here, results are shown for the profiles with BB and 11 liquid-precipitation range bins.

# HB method

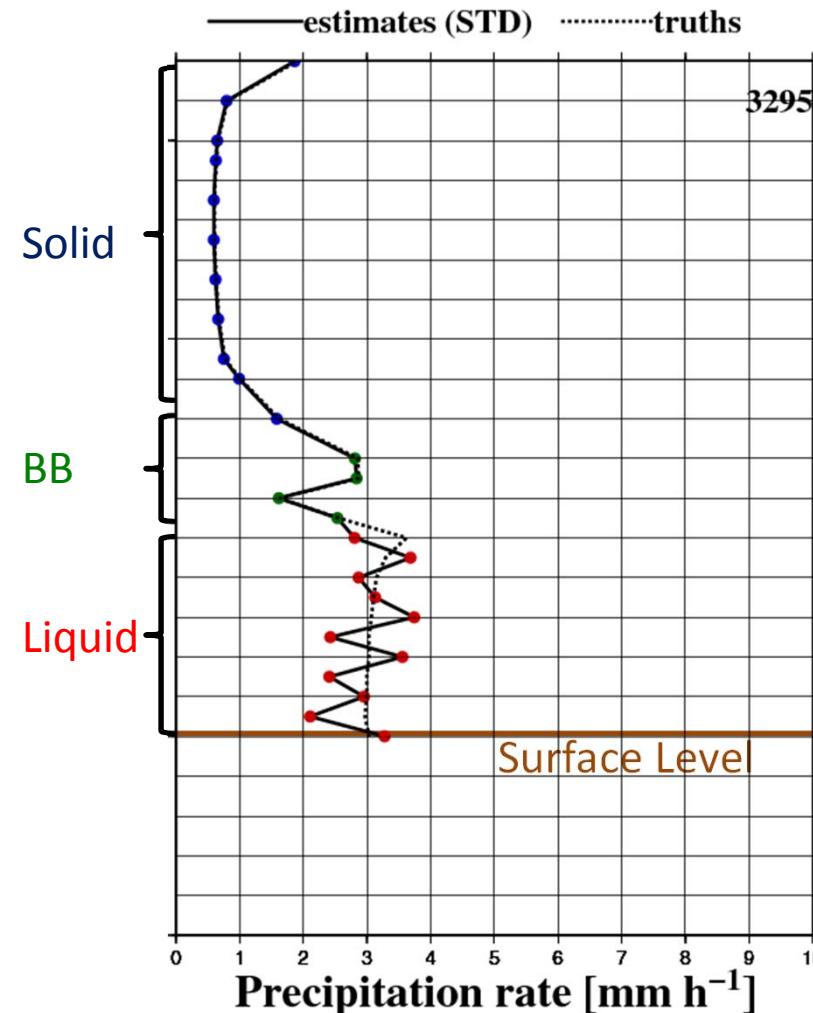
$\varepsilon$  (KuPR)

20131229s/Ku=-99/Ka=100 20675–20699  
(L=10/10, R=1/10) BB=1 Type=9 4



Rain rate

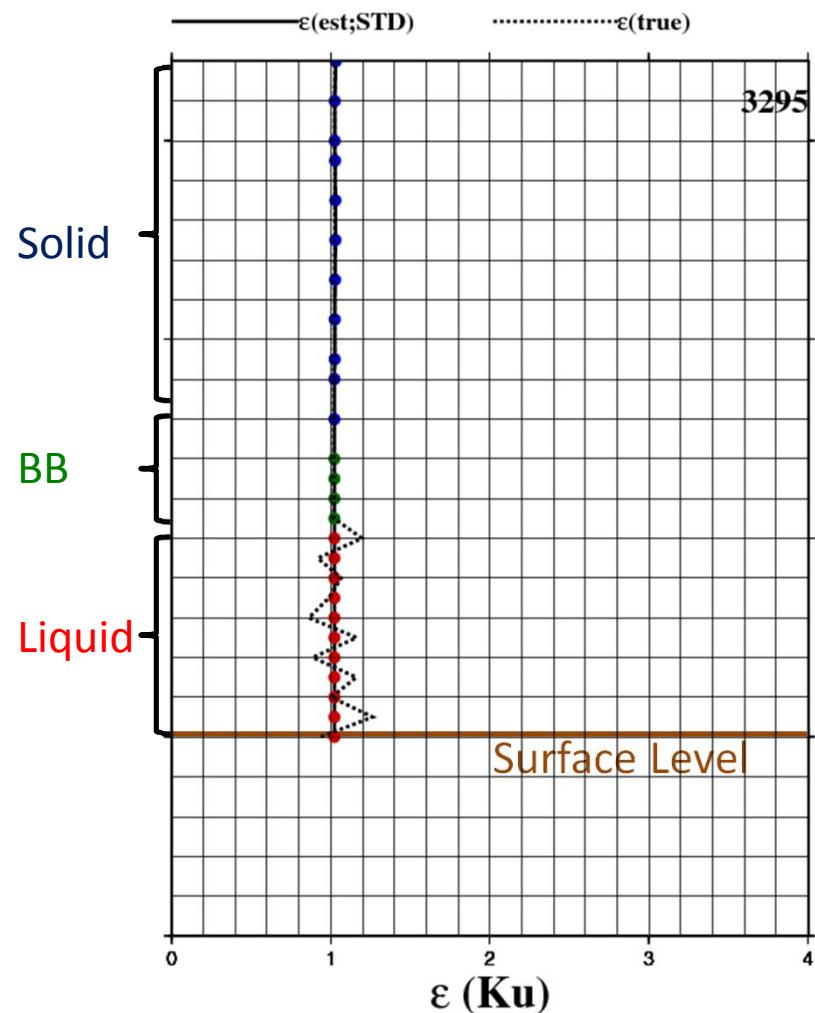
20131229s/Ku=-99/Ka=100 20675–20699  
(L=10/10, R=1/10) BB=1 Type=9 4



# HB-SRT method

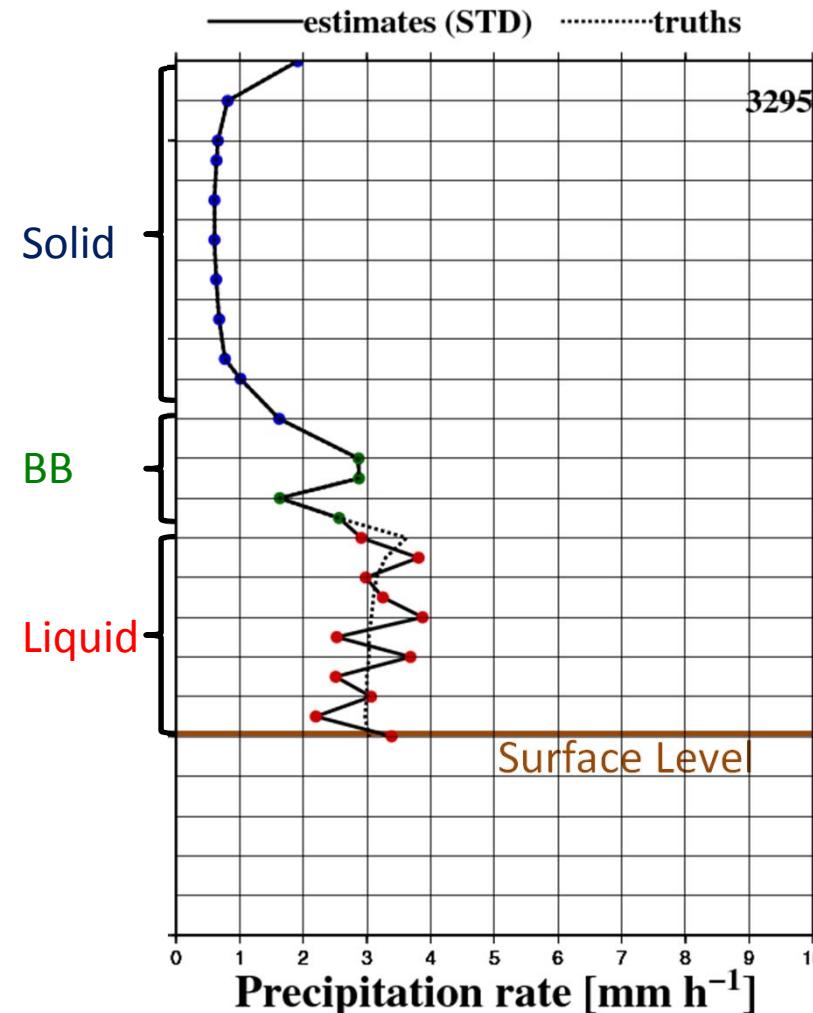
$\varepsilon$  (KuPR)

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(L=10/10, R=1/10) BB=1 Type=9 4



Rain rate

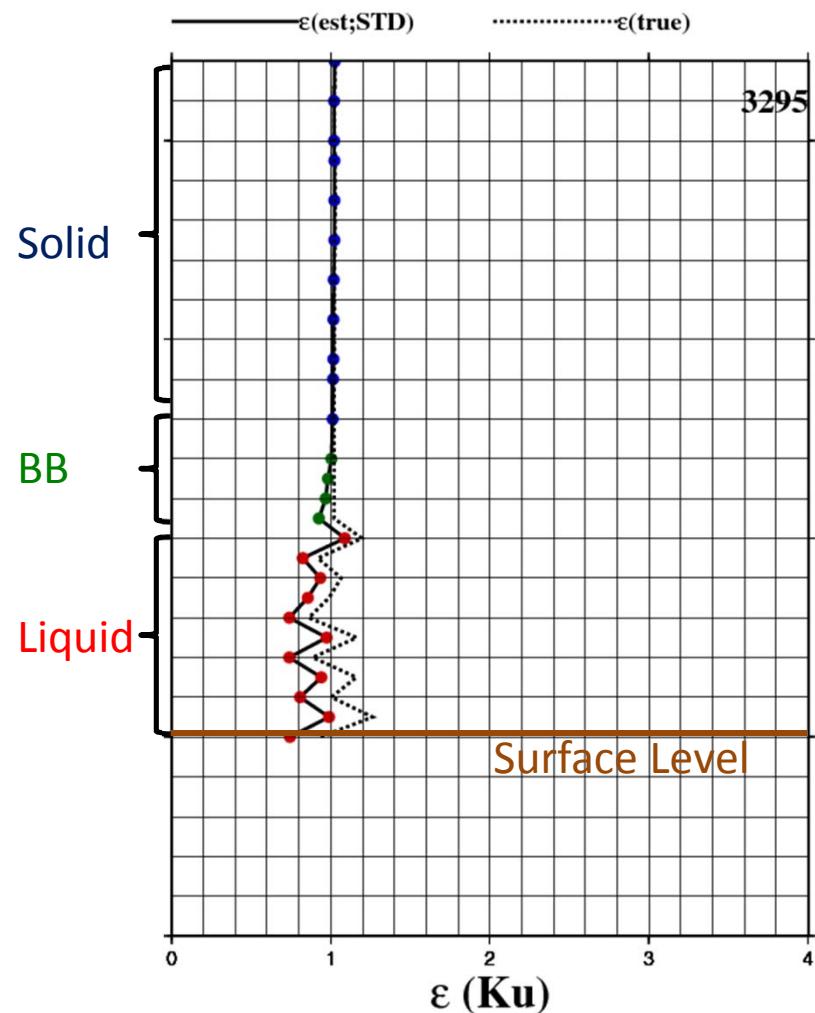
20131228s/Ku=-99/Ka=100 20675–20699  
(L=10/10, R=1/10) BB=1 Type=9 4



# HB-DFR method

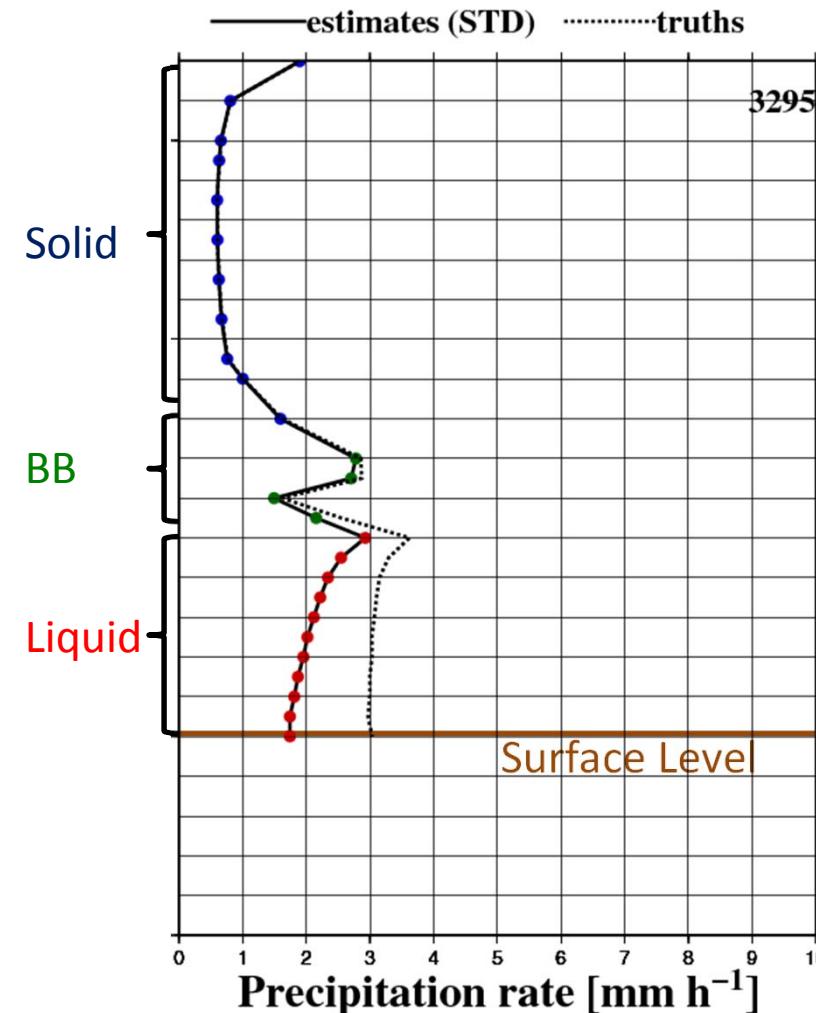
$\varepsilon$  (KuPR)

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(L=10/10, R=1/10) BB=1 Type=9 4



Rain rate

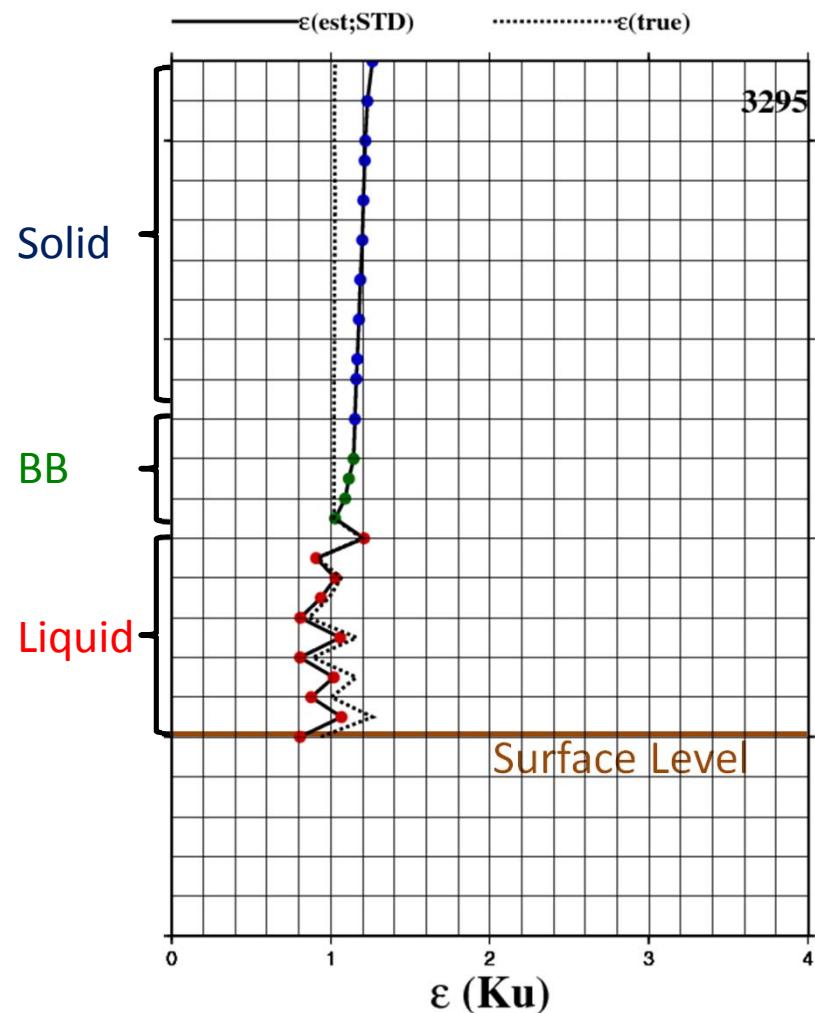
20131229s/Ku=-99/Ka=-99 20675–20699  
(L=10/10, R=1/10) BB=1 Type=9 4



# HB-DFR-SRT method

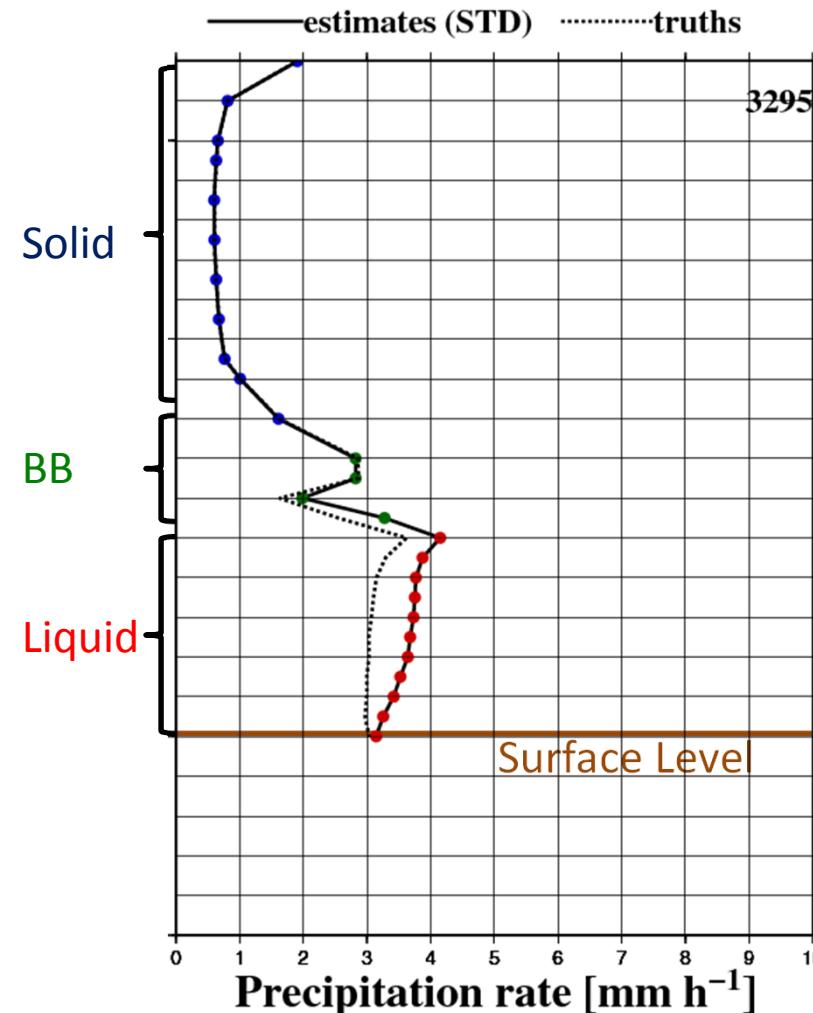
$\varepsilon$  (KuPR)

20131228s/Ku=-99/Ka=-99 20675–20699  
(L=10/10, R=1/10) BB=1 Type=9 4



Rain rate

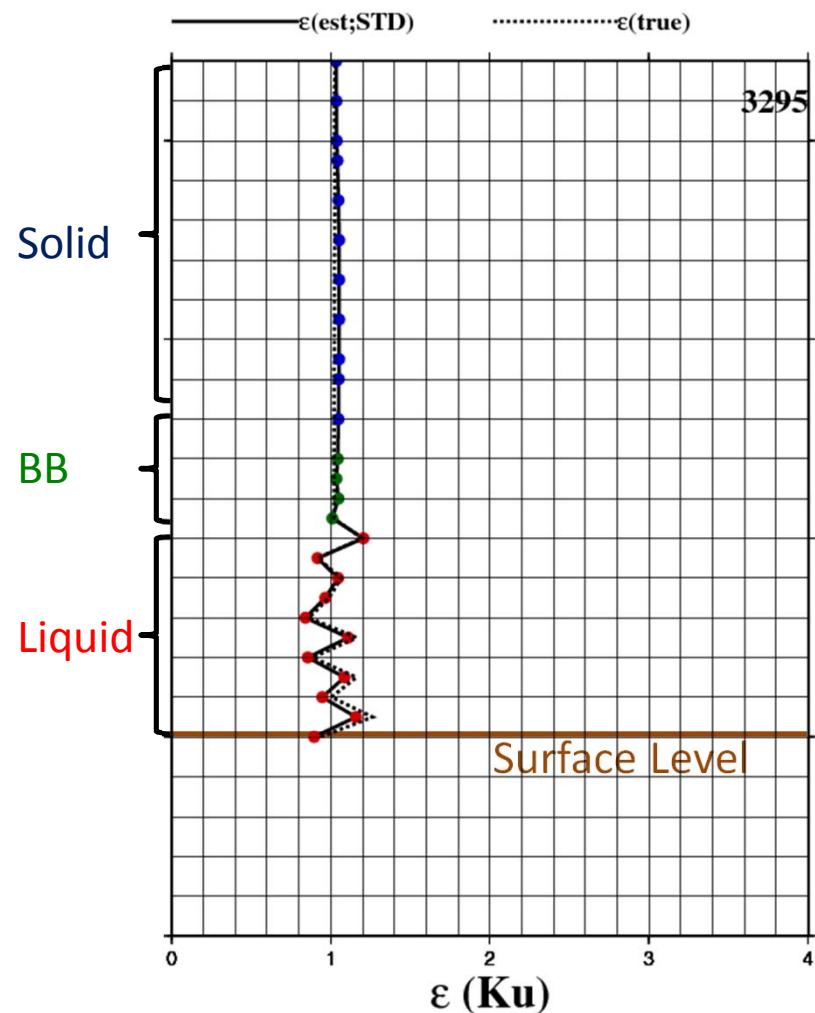
20131228s/Ku=-99/Ka=-99 20675–20699  
(L=10/10, R=1/10) BB=1 Type=9 4



# To be improved

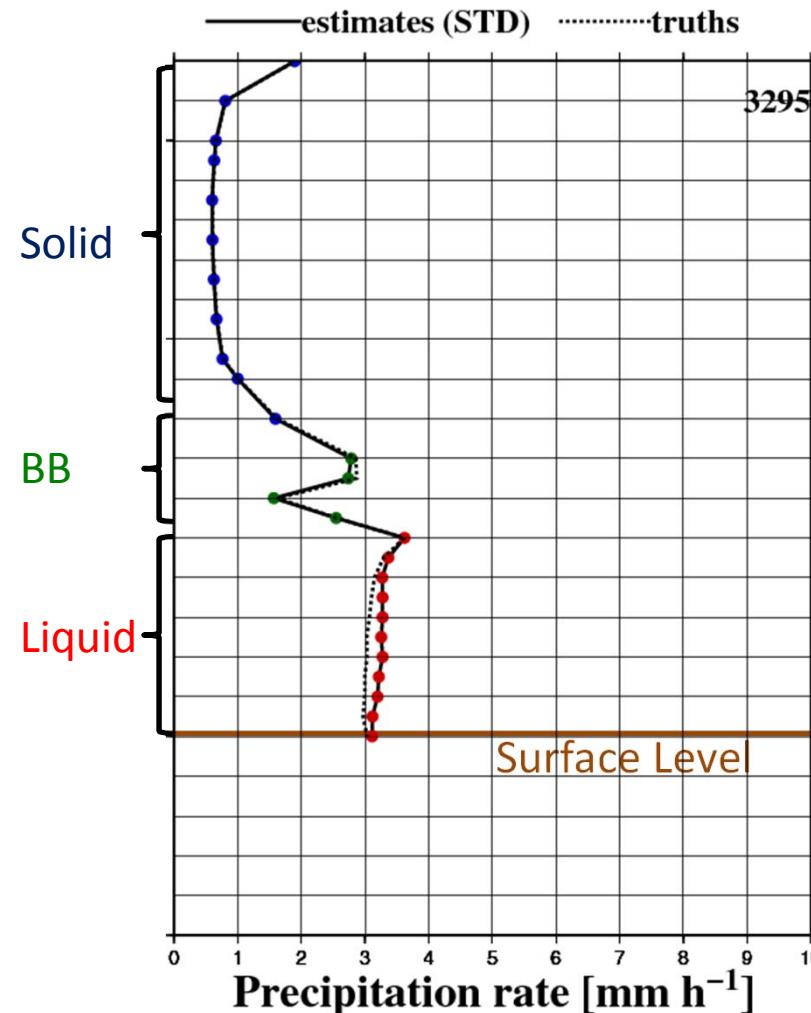
$\varepsilon$  (KuPR)

20140112s/Ku=-99/Ka=-99 20675–20699  
(L=10/10, R=1/10) BB=1 Type=9 4



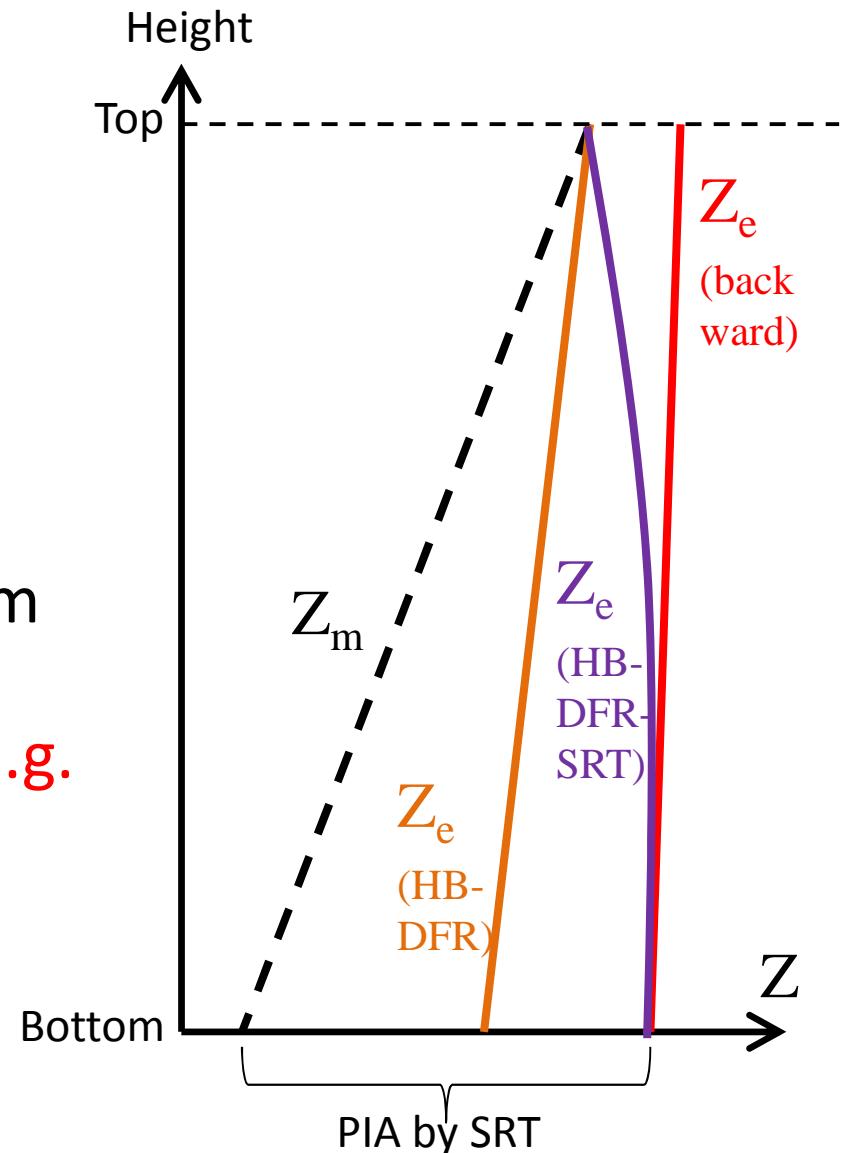
Rain rate

20140112s/Ku=-99/Ka=-99 20675–20699  
(L=10/10, R=1/10) BB=1 Type=9 4



# Advantage of HB-DFR-SRT method among dual-frequency algorithms

- HB-DFR-SRT method is, as far as I know, unique dual-frequency algorithm which can satisfy both the top and bottom boundary conditions.
- HB-DFR method (and Iterative backward retrieval method) generally do not satisfy the bottom boundary condition.
- The backward retrieval method (e.g. Meneghini et al. 1997) generally does not satisfy the top boundary condition.



# Summary; HB-DFR-SRT method

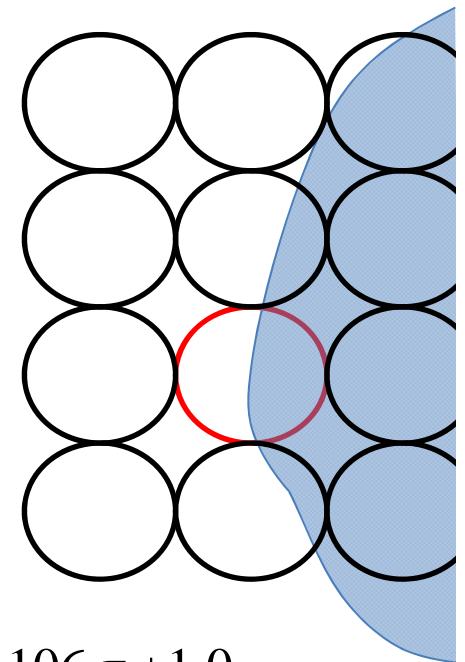
- **satisfies the top and bottom boundary conditions.**
- **adjusts  $k$ - $Z_e$  relation at each range bin.**
- can be switched to HB-DFR method when SRT is unavailable.
- can be switched to HB-SRT method for single-frequency measurement.
- has been installed into the *At-launch code* of the DPR-L2 algorithm.
- *does not give the perfect vertical profile of rain rate even when  $Z_m$  and PIA are perfectly given.*

# When HB-DFR-SRT algorithm is used in the DPR-L2

- SRT is not perfect. → Hybrid method between the original  $k-Z_e$  relation and PIA by SRT.
- KaPR suffers from attenuation → “ $Z_e$ -constant” assumption for heavy attenuation region as well as clutter region.
- HB-DFR method may not work so well →  $\varepsilon_D$  is between 0.8 and 2.0.
- Finally, rain rate is estimated not from DFR method but from  $k/Z_e$  method.

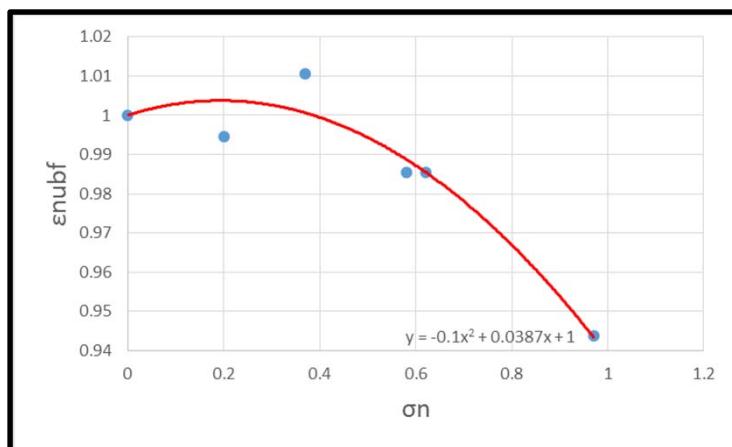
# A study on NUBF correction

- In TRMM/PR 2A25,  $k$  follows gamma distribution.  
→ The same method can be applied in the DPR-L2.
- Here, considering the edge of rain area, rain rate takes two discrete values. (e.g. 0 mm/h or 10 mm/h)  
→ Correction factors are derived empirically.



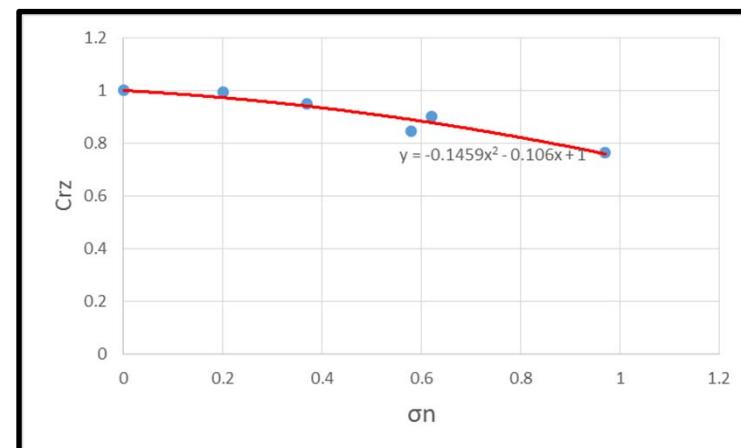
$$k(r) = \varepsilon_{\text{nubf}} \alpha(r) Z_e(r)^\beta$$

$$\varepsilon_{\text{nubf}} = -0.1 \sigma_n^2 + 0.0387 \sigma_n + 1.0$$



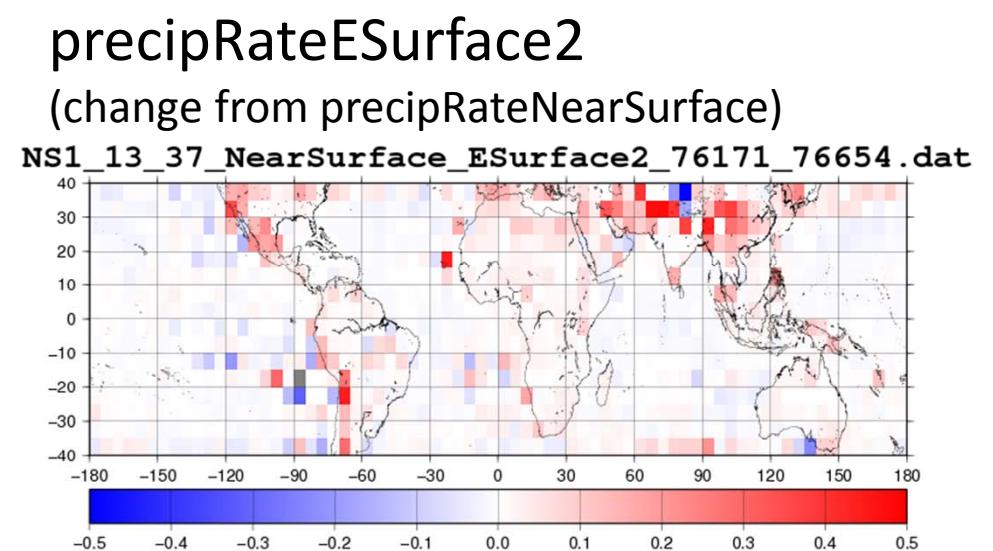
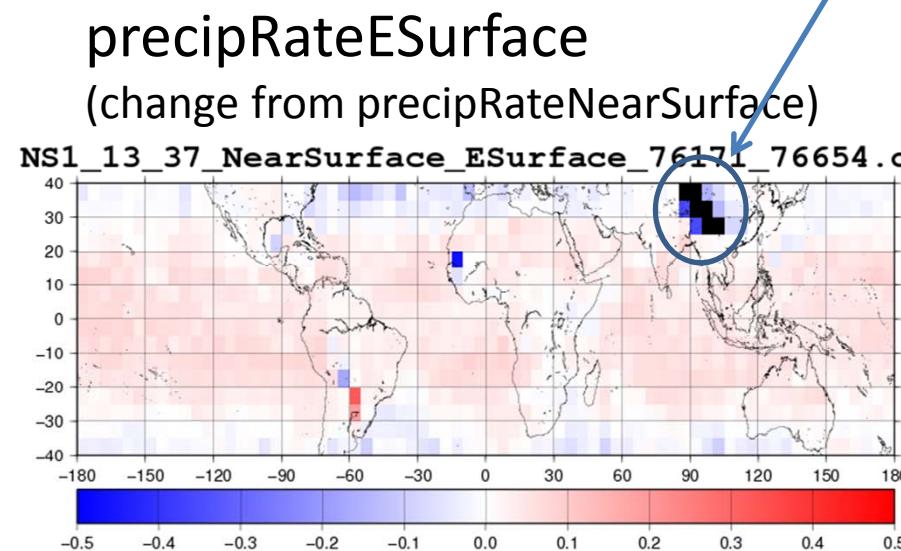
$$R(r) = C_{\text{RZ}} a(r) Z_e(r)^\beta$$

$$C_{\text{RZ}} = -0.1459 \sigma_n^2 + -0.106 \sigma_n + 1.0$$



# Extrapolation for the clutter region

- In the DPR-L2 algorithm,  $Z_e$  is assumed to be constant in the clutter region. But, the vertical change in  $Z_e$  may be dependent on environmental conditions.
  - Judging from precipRateESurface2, rain rate should increase in going downward over high mountains (orographic rainfall?)
  - precipRateESurface is severely smaller than precipRateNearSurface →  $Z_e$ -constant assumption is inappropriate for non-liquid precipitation.



# Items to be installed in the DPR-L2

- Improvement of HB-DFR-SRT *As soon as possible after the launch*
- NUBF correction
- Improved extrapolation for the clutter region
- The direct use of delta-PIA estimated from DSRT
- More realistic  $k-Z_e$  relation for KaPR
- Improvement of scattering databases

- Weak rain reference method *After the observation data is accumulated to some extent*
- “Texture method”
- Angle bin dependence correction
- Multiple scattering *Future Issue*

# Summary

- HB-DFR-SRT method has been developed and implemented in *the At-launch code* of the DPR-L2 standard algorithm. We would like to improve the vertical profile.
- NUBF correction has not been installed in *the At-launch code*, but we are preparing the code.
- In the clutter region,  $Z_e$  is assumed to be constant in *the At-launch code*. We are trying to improve the extrapolation method considering the environmental conditions.
- Though many improvements should be done after the launch, basically the retrieval algorithm (DSD & SLV modules) is ready for the launch, I believe.

# Published in 2013

- **Seto, S.**, T. Iguchi, T. Oki, 2013: The basic performance of a precipitation retrieval algorithm for the Global Precipitation Measurement mission's single/dual-frequency radar measurements. *IEEE Transactions on Geoscience and Remote Sensing*, Vol. 51, No. 12, pp.5239-5251.
- **Seto, S.**, T. Iguchi, N. Utsumi, M. Kiguchi, T. Oki, 2013: Evaluation of extreme rain estimates in the TRMM/PR standard product version 7 using high-temporal rain gauge datasets over Japan. *SOLA*, Vol. 9, pp. 98-101.

# Members

- PI: Shinta Seto (Nagasaki University)
- CI: Toshio Iguchi (NICT)
- CI: Tosiaki Kozu (Shimane University)
- CI: Taikan Oki (University of Tokyo)
- CI: Hyungjun Kim (University of Tokyo)
- CI: Tanvir Islam (NOAA)
- CI: Susumu Ogawa (Nagasaki University)

We also would like to acknowledge

- Other DPR-L2 members (Awaka, Kubota, Meneghini, Liao, Hanado, Higashiuwatoko, Yoshida, Urita, ...)
- Other JAXA people
- Students of Nagasaki University (Hayashi, Momosaki)